

# Cloverdale U18 Memorial Tournament

November 10 - 13, 2022



## A3 Division - Tournament Rules & Regulations

1. This is a U18 Tournament for Tier 3 (aka A3) level hockey players.
2. The tournament will consist of 10 teams separated into 2 divisions of 5 teams each.
3. There will be a Round Robin, point gathering series in each division, where each team in their respective divisions will play each other once. Points gathered from these games will be as follows: 2 points for a win, 1 point for a tie, and 0 points for a loss..
4. A team forfeiting a game for any reason will be awarded 0 points and the opposing team will receive 5 points.
5. After completion of the Round Robin series, team points from each division will be tallied. In the event a division has 2 or more teams tied for points, the following rules will apply:
  - 1<sup>st</sup> determinant – number of wins
  - 2<sup>nd</sup> determinant – head to head
  - 3<sup>rd</sup> determinant – lowest goals against
  - 4<sup>th</sup> determinant – flip of a coin
6. The top two teams from the round robin play in each pool will move on to the Semi-Finals. The winners of these games will then move on to the medal games.

\*All games count toward Final standing, including points from Semi-Final games. The top two teams play for Gold, the other two play for Bronze.
7. This tournament format guarantees that every team will play a minimum of four games.

### Game Format:

1. Each Round Robin game is allotted 1 hour and 30 minutes and will consist of a 5-minute warm up followed by two 15-minute stop-time periods. At the beginning of the 3<sup>rd</sup> period, the game officials will determine the length of the third period. It will be stop-time. If the goal differential is 5 or more at any time in the 3<sup>rd</sup> period, then it will become running time. If the goal spread is less than 5 at any time during the 3<sup>rd</sup> period, then it will be stop-time.
2. **In an effort to keep all Round Robin games on time, the referees will be given the discretion to run stop time or run time in the last 5 mins of the time remaining on the score clock.**
3. There is no overtime in Round Robin play.
4. All **playoff** games will be allotted 1 hour and 30 minutes. These games will include a 5-minute warm up to be followed by two 15-minute stop-time periods. At the beginning of the 3<sup>rd</sup> period, the clock will be set at half the time remaining (up to a maximum of 15 minutes) and will be run at stop-time.
5. If a **playoff** game is tied at the end of regulation, one sudden death overtime period of 5 minutes stop-time will commence. There will be 5 skaters per team during an overtime period.
6. If the game is still tied at the end of the overtime period, a shoot out will follow consisting of 5 shots per team. If after the initial shootout the teams are still tied, the shoot out will continue with each team taking 1 shot each until a winner is decided. Coaches will have to rank their rosters prior to the shoot out rotating through their rosters until all players have had an opportunity to shoot or a winner has been decided. A player will not be allowed to shoot twice until all players have taken a shot. The original shoot out order will be used.

### **Awards:**

1. There will be Championship medals for the players on the teams that place 1<sup>st</sup> through 4<sup>th</sup>.
2. One MVP from each team will be chosen by the own team's Coach after each Round Robin game. No player shall receive this individual game award more than once during the tournament.

### **Playing Rules:**

1. This tournament is sanctioned by BC Hockey and PCAHA. Tournament sanction forms will be posted in the tournament office.
2. Tournament rules will comply with Hockey Canada, BC Hockey and PCAHA and conditions established by the Cloverdale Minor Hockey Association for this tournament.
3. Any teams or associations using players in this tournament, not on their tournament roster shall be liable to disciplinary action by the PCAHA and will be disqualified from the tournament play. No changes will be allowed without prior approval of the Tournament Chair.
4. In the event of color clashes, home team can choose jersey color unless the away team has only one jersey.

### **Penalties:**

1. Any player or team official receiving a match penalty, gross misconduct or two-game misconduct shall be disqualified from further tournament play.
2. Any player receiving a 10-minute game misconduct during the last 10 minutes of regular time and overtime shall be automatically suspended for the next game.
3. Checking from behind penalties will comply with BC Hockey and Hockey Canada rules.
4. Notwithstanding the above, the tournament committee shall be empowered to take such disciplinary action or impose suspensions as may be necessary to ensure clean play, sportsmanship and a high caliber of hockey throughout the tournament.

### **Protests:**

1. **All referee decisions are final.** Protests will not be entertained.

Cloverdale Minor Hockey Association